


Maedeh Olyae

UI/UX Designer

 [Dribbble](#) | [in linkedin](#)

 olyaeemaedeh@gmail.com

 09104603657

About Me

I am a motivated UI/UX Designer with hands-on experience creating intuitive, user-centered digital products. I specialize in wireframing, interaction design, and usability testing, focusing on improving user experience through thoughtful design decisions. I continuously refine my skills to deliver clean, functional, and engaging solutions that meet both user needs and business goals.

Work Experiences

■ Karovida.co (Jun 2023 - Jul 2023)

UI/UX Designer (Intern)

■ Ferdowsi Cloud (Feb 2025 - Now)

UI/UX Designer

- Worked on multiple digital product design projects across diverse domains.
- Handled both UX and UI; focused heavily on usability and page structure.
- Created high-fidelity interfaces and interactive prototypes in Figma to support usability testing and stakeholder reviews
- Collaborated closely with cross-functional teams including developers, product managers, and designers to ensure accurate and feasible implementation.

■ Freelance (Feb 2025 - Now)

UI/UX Designer

- Worked on freelance UX/UI design projects for multiple clients across different domains, both independently and in team settings.
- Collaborated closely with cross-functional teams including developers, product managers, and designers to ensure accurate and feasible implementation.
- Established a scalable design system, ensuring UI/UX consistency across multiple product

Certificates

■ Part You.i3 College (May 19 - June 3)

Certificate

UI/UX Designer

- Designed competitor analysis, user personans, journey maps, and user flows to align design solutions with business goals.
- Created interactive prototypes and animations, refining interactions based on user feedback.
- Managed project timelines, meeting key milestones in a fast-paced Agile environment.

Education

Islamic Azad University, Mashhad

Bachelor of computer Engineering

(2021 - 2024)

Technical Skills

- **UI/UX Design**
 - Wireframing
 - Prototyping
 - High-Fidelity UI
- **Design systems**
 - Atomic Design
 - Component Libraries
 - Style Guides
- **User Research & Usability Testing**
 - Personas, A/B Testing
 - Behavioral Analytics

Soft Skills

- Research
- Ideation
- Team Work
- Problem Solving
- Empathy
- Time Management

Languages

English

- Upper Intermediate